



PROJECT COMPETITION

Event Scheduled on 22st February 2025

- 1) Entry fee 400/-per group
- 2) Maximum Participant per group - 04 Student only

Rules & Regulations

1.1 General Instructions

- Event is open for degree and polytechnic students
- One page abstract should be sent (through e-mail) on or before 18/02/2025 on the corresponding email provided in broucher.
- Requirement for project (e.g. power supply, hardware and software, etc.) should be informed along with abstract.
- I-card is compulsory at the time of registration.
- All the registered participants will be awarded with participation certificate.
- No accommodation and travelling allowances will be paid by JIT, Nashik.
- Transport facility will be available from New central Bus Stand (New CBS) to college at 8.45 am.
Contact: Mr. Ramesh Ghule 9527890337.

1.2 Co-ordinator

- **Faculty:**
 - Mr. S. S. Aher (Mechanical/Production/Automobile Engineering)
 - Mr. S. L. Desale(Civil Engineering)
 - Mr. Nadeem Shaikh(Electrical/Electronics/Instrumentation Engineering)
 - Mrs. S. N. Botekar & Mrs. M. S. Shelar(Computer/IT/AI&DS Engineering)
- **Student: Details Available in PROJIT-2025 Broucher.**



BRIDGE MAKING

Event Scheduled on 22nd February 2025

- 1) Entry fee 150/-per group
- 2) Maximum Participant per group - 03 Student only

Rules & Regulations

1.1 General Instructions (Compulsory)

- Span of Bridge : 80 cm.
- Width of Bridge : 15 cm.
- Height of Bridge : 15 cm (Including the road thickness)
- Use only standard wooden ice-cream candy stick for model making.
- Use only **Fevicol (MR)** as binding material.
- Time for preparing Bridge is 2.5 hours inclusive of cooling.
- After preparations, bridges will be subjected to destructive load test based on maximum of : Weight carried to self weight.
- Applied load will be point load acting at centre of span.
- In case of tie in load carrying capacity, the weight (lesser weight) of the bridge will be the criteria for deciding winner.
- The shape of the deck must be rectangular in the longitudinal direction.
- Once the structure is measured, you are not permitted to change your structure.
- In case that any of these requirements are not met, point deductions (as mentioned) or disqualification might be forced at the sole discretion of the organizers.
- The organizers hold all rights to change any or all of the above rules as they deem fit.
- Any query related to this competition should be asked by **Team Leader** only.

1.2 Evaluation of Contestants' Programs

- Bridges will be subjected to destructive load test based on maximum of : Weight carried to self weight.

1.3 Co-ordinator Contact No.

- **Faculty Name** : 1. Mr. G. V. Sabale (Mo. No. 7304707582)
2. Mr. K. N. Marathe (Mo. No. 8551833135)
- **Students Name** : 1. Dhanesh Bhamare (Mo. No. 7447823715)



EVENT NAME: DESIGN MARATHON

Event Scheduled Date: 22nd February 2025

- 1) Entry fee -₹50 per participant.
- 2) Individual Participant.

Rules & Regulations

1.1 General Instructions (Compulsory)

Eligibility

- The competition is open to all currently enrolled college students.
- Each participant can register individually (no teams allowed).

Poster Creation

- All posters must be created **on-the-spot** during the competition (no pre-made templates or designs).
- Participants must use their own laptops with design software (Canva, Photoshop, Illustrator, etc.).
- Participants will be provided with a pre-designed digital canvas that must include the competition title, college logo, and sponsor logos.

Theme

- The theme of the competition will be **revealed at the start** of the event.
- Participants are required to design a poster that reflects the announced theme (e.g., Mental Health Awareness, Gender Equality, etc.).

Design Tools

- Participants must bring their own laptops and chargers.
- Only **legal software** must be used during the competition. Any pirated or unauthorized software will result in disqualification.

Submission

- All designs must be **submitted digitally** within the 3-hour time limit.
- Late submissions will **not** be accepted under any circumstances.
- Participants must upload their final design to the designated platform (e.g., Google Drive link, event email, etc.) before the submission deadline.

General Conduct

- **Plagiarism:** Any form of plagiarism, including the use of pre-made templates or designs found online, will result in immediate disqualification.
- **Respectful Behaviour:** Participants must maintain respectful behaviour throughout the event.
- **No Inappropriate Content:** The design must not include any offensive, inappropriate, or discriminatory content.

Prizes and Recognition

- **Winner:** Trophy, Certificate, and Cash Prize.
- **First Runner-Up:** Certificate and Gift.

Second Runner-Up: Certificate and Gift.

- **Special Mentions:** Certificates for notable designs.

Code of Conduct

- Participants are expected to respect other competitors, event organizers, and judges.
- Any form of cheating, misconduct, or disruptive behaviour will result in disqualification from the competition.

Miscellaneous

- The competition organizers reserve the right to disqualify any participant found violating any of the above rules.
- The decision of the judges will be **final** and binding.
- By participating in the event, participants give their consent for their designs to be used in event promotions or any related material, with proper credit.

Evaluation of Contestants' Programs

- **Relevance to Theme (30%):** How well the design represents the announced theme.
- **Creativity & Innovation (25%):** The originality and uniqueness of the design.
- **Aesthetics & Clarity (25%):** Visual appeal and clarity of the design.
- **Originality (20%):** The design must be **original** and created solely for the competition.

1.2 Coordinator Contact No-

- **Faculty Name:** Mr.D.D.Gaikwad
- **Students Name:** Mr.Mayur Pagar
- **Student Contact number:**8855929426



EVENT NAME:- E-Sport (BGMI)

Event Scheduled Date: 22nd February 2025

- 1) Entry fees- 200/-per group
- 2) Maximum Participant per group - 04 Student only
- 3) Entry fees are non-refundable under any circumstances

Rules & Regulations

1.1 General Instructions (Compulsory)

- Participants must be available during the scheduled time slots.
- Any form of cheating, hacking, or use of prohibited software will result in immediate disqualification
- Respectful behavior is mandatory. Toxicity, harassment, or abusive language will not be tolerated.
- Device Restrictions:-Only mobile/tablet (Android/iOS) devices are allowed. Emulators are strictly prohibited.
- Decisions made by the organizers are final and binding.
- Participants are responsible for their own devices and internet connections as the college will not provide any equipment or setup.
- The use of emulators is strictly prohibited; only mobile devices are allowed.

1.2 Evaluation of Contestants' Programs (if required)

- Kill Points :- Kill = 1 Point

1.3 Coordinator Contact No (Compulsory)

- Faculty Name:- Prof. Ms. D. D. Survase
- Faculty Contact number:- 8830000121
- Students Name:- Mr. Harshal Pagar
- Student Contact number:- 8485088326



C'CODE -2025

Event Scheduled on 22nd February 2025

- 1) Entry fee 100/-per group
- 2) Maximum Participant per group - 02 Student only
- 3) Entry fees are non-refundable under any circumstances

Rules & Regulations

Warning: These are still provisional and may be subject to slight changes!

1.1 General Instructions

- The contest will be held on 22nd Feb 2025, in the Computer Laboratory on the 1st floor of the Computer Department. Contestants should report at 9:30. The competition will begin at 10.00 am - and end at 13.00.
- Individuals or teams of up to two people will be allowed to compete. All contestants are required to present a valid student identification card & registration receipt.
- Contestants cannot bring any notes or textbooks to the contest room.
- Contestants in the same team can discuss the problems they are assigned. However, they should do so in a quiet way and without disturbing contestants in other teams.
- Referees will be assigned to observe teams throughout the contest and report any problems and/or violations of the rules to the Contest Committee.
- Check your allocated systems properly in working condition or not. If not please report to the volunteers immediately. No complaints will be entertained afterwards.
- Teams may submit only a single solution to each problem. Judges decision will be final decision.

1.2 Evaluation of Contestants' Programs

Round 1st:

- MCQ's on C language with online evaluation. Selected students from 1st round allowed for 2nd round.

Round 2nd:

- One C Program with specific aim and output will be given for competition.
- The group which will execute and shows the correct output in shortest time will be winner.

1.3 Co-ordinator

- **Faculty Name**

Mrs. C. N. Patki
Mrs. B. V. Tayade

- **Students Name**

Miss Riya Waje
Miss Aparna Pingle
Mr. Sunny Gharate
Mr. Jayesh Epatil

PROJIT-2025

Rules for Robo Race (Sprint):-

- The robots build by given dimension and specification will be allowed for game.
- The rounds will be decided according to groups participated.
- The robot which gain maximum points will be the winner.

Rules & regulation :

- The team should consist at the most 4 members.
- Each member from same college is not mandatory.
- The robot should follow the robot specifications provided. Any deviation from the mentioned specifications will lead to disqualification.
- Once the race begins, three hand touches are allowed, if your taking hand touch you have to start from last check point with a penalty.
- No test practice will be allowed on the main arena.
- Terminals for charging the battery will not be provided in the college.
- The arena may subject to change before the commencement of any round.
- If the Robot crosses a checkpoint, and moves off track, then the Robot would be placed back on the previous checkpoint crossed with a penalty.
- The decision of the judges will be final and abiding. Argument with judges in any form will lead to the disqualification of the team.

Robot specifications :

- Any changes in the Robot will not be allowed after starting the race
- Lego kits are strictly not allowed in any form.
- The L X B X H should not exceed 30cm X 30cm X 30cm.
- The net weight should not exceed 3 kg.
- However a tolerance of 5% is acceptable.
- Power source may be on board (i.e., on the robot body placed in the arena). A Power source will be provided if required
- Wired or wireless robot are allowed
- The length of the wire (for wired bots) should be long enough to cover the whole track (around 17m or more) and the wire should remain slack during the complete run.
- The maximum allowed voltage to power the robot is 24V.

GENERAL RULES :

- The structure of the robot should not be changed during the competition.
- During the game play, if any part of a robot is destructed/ dismantled/ damaged the participant will be given a timeout to repair at an expense of a penalty, while the next participant for will be called the play.
- Only 1 timeout will be given for any participant and the participant will repair it without the help from the mentor.
- A total of 5 minutes run time (arena time) will be given to every participant.
- A maximum of 3 attempts will be allowed in this 5 minutes, the commencement of the second attempt will be on request of the participant and consent of the judge.
- The better of 2 scores will be considered as final.
- If the total time taken by the robots exceeds 5minutes the participant would be disqualified.
- No readjustment is allowed during the run.

Eligibility :

- All students with a valid identity card of their respective educational institutes are eligible to participate in the event.

Staff Coordinators : -

1.Prof.G.B.Patil- 9284178489

Student Coordinators : -

1.Akshay Bhavar:- 8668498753

2.Gaurang Shisodiya -9699186510



REEL RUMBLE - 2025

Event Scheduled on 22nd February 2025

- 1) **Entry Fee:** ₹50 per participant
- 2) Individual Participation Only

Rules & Regulations

1.1 General Instructions

- The event is open to all currently enrolled college students.
- Each participant must register individually.
- Content should be original and created specifically for the competition.
- Participants must use their own devices (mobile/tablet/laptop) for editing and recording.
- Pre-made templates or stock footage that is not owned by the participant are prohibited.
- The theme for the reel will be disclosed at the start of the event.
- The maximum duration of the reel should be **60 seconds**.
- Use of offensive, inappropriate, or copyrighted content without permission is strictly prohibited.
- Plagiarism or AI-generated content will lead to disqualification.
- The final submission must be uploaded to the designated platform (Google Drive, email, etc.) within the given timeframe.
- Late submissions will not be considered under any circumstances.

1.2 Evaluation Criteria

- **Creativity & Originality (30%)** – Uniqueness of concept and execution.
- **Relevance to Theme (25%)** – How well the reel aligns with the given theme.
- **Editing & Visual Appeal (20%)** – Quality of transitions, effects, and overall presentation.
- **Engagement & Impact (15%)** – Emotional or informational impact on the audience.
- **Technical Quality (10%)** – Audio, video resolution, and smooth editing.

1.3 Conduct & Compliance

- Participants must maintain professional and respectful behavior during the event.
- Any form of harassment, offensive content, or disruptive conduct will result in immediate disqualification.
- The decision of the judges is final and binding.
- By participating, contestants grant permission for their reels to be used for promotional purposes with proper credit.
- Any violation of the rules will result in penalties or disqualification at the discretion of the organizers.

1.4 Submission Guidelines

- Participants must upload their final reel to the designated submission platform.
- File formats accepted: MP4, MOV, or AVI.
- The file name should include the participant's name and registration number.
- A confirmation email will be sent after a successful submission.
- Submissions will not be accepted beyond the deadline.

1.5 Disqualification Criteria

- Failure to adhere to the theme.
- Use of copyrighted or AI-generated content.
- Submission of offensive or inappropriate material.
- Non-compliance with the general rules and regulations.

1.6 Coordinator Contact Information

- **Faculty Coordinator:** Ms. Kalyani Doke - +91 86248 34801
- **Student Coordinators:**
- **Siddhesh Kapure** - +91 8421912083
- **Prabuddha Wagh** - +91 9322937646
- **Asmita Suryawanshi** - +91 97306 97654
- **Sanket Matkar** - +91 97675 11217